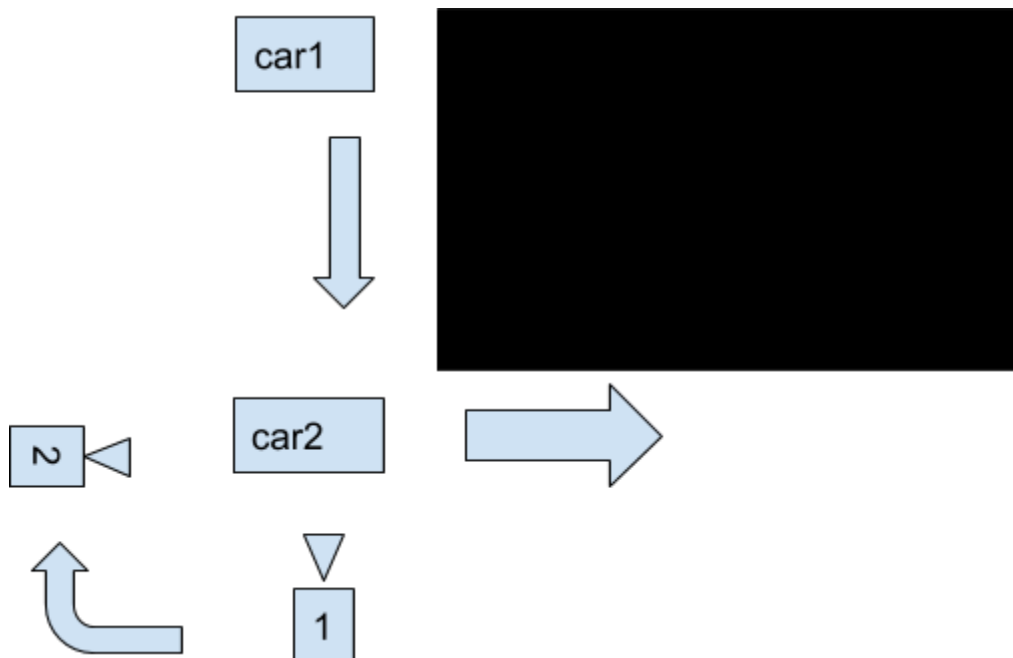


Shooting a Moving Vehicle

- First of all, I want to make a very short 30 second film of a car parking in a parking lot
 - Boring, but it would showcase everything that I have learned and researched
- Mostly all moving car scenes have a wide shot that shows the vehicle moving from one side of the screen to the other
 - At an angle, never just straight horizontal line
- When the car stops, you show a shot from the front of the vehicle
- (Not doing this) If there are people in the car, you need several shots that shot dialogue (Make sure to follow 180 degree rule!!)
 - Front windshield
 - Over the shoulder
 - Close up passenger POV
 - Back seat (French over)
 - Rear view mirror shot
 - Side mirror shot
- If car is turning left and camera is in front, move camera to the left while panning to the right



- 180 Degree rule still applies to the moving car
- Camera movement v.s. Car movements
 - Move camera when car is changing direction
 - Keep the camera still when the car is moving in a straight line

- Or close to still, a very slight pan is OK too
- High camera angles are often done with drones, and pan vertically
 - Either up to down or down to up
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Work Cited:

<https://www.ispo.com/en/markets/history-origin-esports>

