

Senior Narrative Synopsis

Logline: After being wronged by a worker at an arcade, three friends launch an elaborate scheme to steal the prize they have been eyeing for years.

The characters making up this film are the three friends (Protagonist, Friend 1, Friend 2), the mean worker at the arcade (Worker), and the person Protagonist is in love with (Love Interest). Protagonist is a fairly nerdy kid who spends most of his free time playing games in the arcade. He is good at playing the long game, planning things out, and taking into consideration what can go wrong. Friend 1 is the go-to guy for pulling a prank. They are also nerdy and he is the most athletic out of the three. Friend 2 is someone that always seems to have everything you could want. They are the best with technology and overseeing things that are going on. Worker is stuck-up and on an unwarranted power trip with his job to count tickets and hand out prizes. Love Interest is unattainable, but also slightly nerdy since she chose to work in an arcade. The start of the film is the three friends in the arcade and Protagonist just won more tickets, putting him at 5,000 tickets. The friends rejoice because this is the number needed to get the most valuable prize, a bike. They go to the counter to turn in the tickets and as Worker counts them, he pockets hundreds of tickets and informs the friends that they don't have enough. The friends throw a fit and are thrown out of the arcade and banned from it. Angry, they go home and start to figure out a way that they can steal the bike that they rightfully won enough tickets for. If Worker wants to play dirty, they will too. The next weekend the friends go back to the arcade with mini cameras, walkie talkies, and confidence. Friend 1 goes into the arcade to set up the cameras as Friend 2 sets up a station outside the arcade to watch the screens. Friend 1 gets caught by Worker on his way out so Protagonist goes in to mess with the machines. Machines all over the arcade start malfunctioning and spitting out tickets. With the distraction Friend 1 is able to get away from Worker. They re-group outside of the arcade and when they go back in Friend 2 starts to manipulate the lights within the arcade. Protagonist slips the keys off of Worker's belt in the confusion of the lights changing and meets Friend 1 at the counter. Friend 2 loses control of the lights and Worker turns around to see Protagonist and Friend 1 trying to unlock the case behind the counter. Worker starts charging toward them and Friend 1 runs to pull the fire alarm. People start running out of the arcade and Worker is temporarily lost in the shuffle. Protagonist successfully gets the bike unlocked and him and Friend 1 run to exit the now empty arcade. Worker comes out of nowhere and blocks the doorway so Protagonist and Friend 1 are stuck. Love Interest, who saw the whole thing, calls out Worker's name which distracts him long enough for Protagonist and Friend 1 to slip by. As they run to the freedom of the street, Protagonist glances back and shares a knowing look with Love Interest. A couple days later the friends ride by the arcade, Protagonist on the beautiful bike he stole from the arcade. Worker and Love Interest are standing outside the arcade taking their break. Worker knows he is defeated and is not going to attack them since he is still at work. Protagonist invites Love Interest to come with them to go play laser tag and she hops onto the back of the bike as they all ride away. We get a last look at defeated Worker and then see all the friends triumphantly riding away, happy as can be.